

SBC Journal on 3D Interactive Systems

Special Issue –VR and HCI Labs

Call For Papers

The SBC Journal on 3D Interactive Systems (JIS) is a new publication of the Brazilian Computer Society (SBC), maintained and supported by the SBC interest group on Virtual Reality. The main goals of JIS include:

- to disseminate original scientific works on the areas of virtual reality, augmented reality, and 3D interaction
- to introduce scientific projects under development by research groups focused on contributing to the state-of-the-art of the related themes
- to provide a forum that allows the exchange of specialists' opinions about the main challenges in the area

This Special Issue aims at introducing the different Virtual Reality and Human Computer Interaction laboratories' mission and objectives, as well as the outstanding results of their projects that will benefit the community as a whole. This is a special opportunity for the different research groups to introduce themselves, describe their interests and areas of activity, as well as their research directions, to foster contacts and cooperation, two of the main goals of this initiative. Another important goal is to disseminate information to students interested in post-graduate programs.

We cordially invite you to participate by submitting a Lab Presentation Paper to the SBC Journal on 3D Interactive Systems, as follows:

1. Submissions are invited as 2 to 4pages (A4 paper), written in English, formatted according to the guidelines for papers (found in the submission site) and presenting:
 - Name, Address and link to the Lab Web page
 - Lab History and Mission
 - Lab Objectives
 - Research Lines
 - Lab Ongoing Projects
2. Submissions should include a cover page listing the following information:
 - Name, affiliation, address, and e-mail address of each author
 - Name of the contact author
 - Up to five keywords.
3. Papers may include images of representative projects.

Submission site: <http://seer.ufrgs.br/jis/about/submissions#onlineSubmissions>. Papers must be submitted as Technical Communication and authors must write "VR and HCI Labs Presentation Special Issue" in the "Comments for the Editor" field during the submission process.

SUBMISSION DEADLINE: August 15, 2011

PUBLICATION DATE (tentative): October, 2011

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